HTTP 1.1 VS HTTP 2

* HTTP 1.1 : (Persistent connection and request queuing) Sender and receiver can send one message at a time. It is slower compared to HTTP2.
* HTTP 2: (Multiplexing over single signal) Sender can send multiple signals at a time and also receiver send multiple signal at a time. It is faster than HTTP 1.1

Objects and its internal representation in JavaScript

* An unordered collection of related data, of primitive or reference types, in the form of “key: value” pairs.
* An object is a standalone entity, with properties and type.

var mybat = new Object();

myBat.make = 'MRF';

myBat.model = 'MR';

myBat.year = 1978;

myBat.grip = 2;

After creating myBat object, the value inside the object can be accessed using keys.

i.e.

myBat.year

Output: 1978